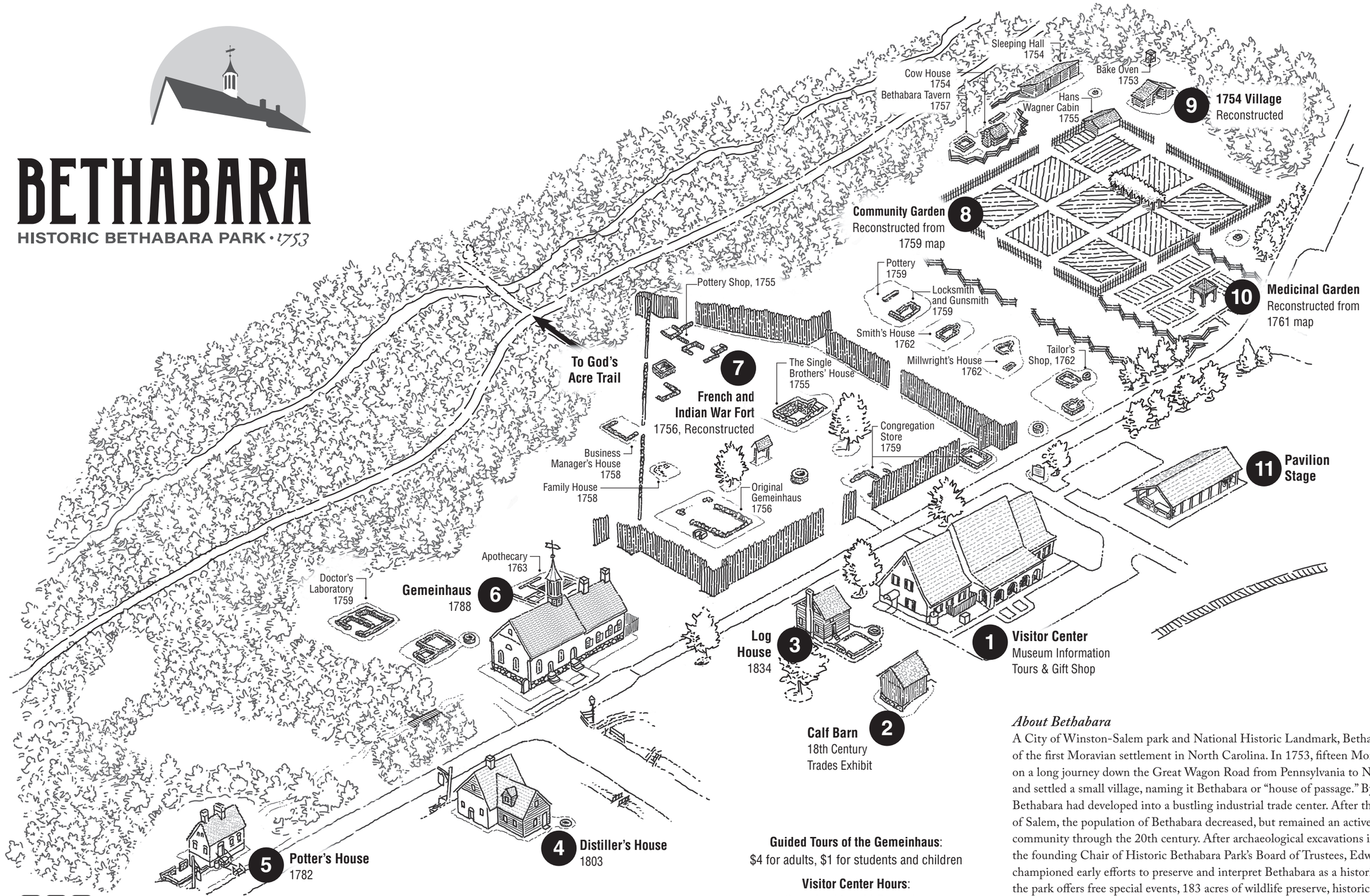
BETHABARA

HISTORIC BETHABARA PARK • 1753



bethabarapark • www.historicbethabara.org

2147 Bethabara Road • Winston-Salem, NC 27106 • 336.924.8191

Guided Tours of the Gemeinhaus:
$4 for adults, $1 for students and children

Visitor Center Hours:
Open April to mid-December
Tuesday–Friday: 10:30–4:30 pm
Saturday & Sunday: 1:30–4:30 pm

About Bethabara

A City of Winston-Salem park and National Historic Landmark, Bethabara is the site of the first Moravian settlement in North Carolina. In 1753, fifteen Moravians set out on a long journey down the Great Wagon Road from Pennsylvania to North Carolina and settled a small village, naming it Bethabara or "house of passage." By the 1760s, Bethabara had developed into a bustling industrial trade center. After the completion of Salem, the population of Bethabara decreased, but remained an active agricultural community through the 20th century. After archaeological excavations in the 1960s, the founding Chair of Historic Bethabara Park's Board of Trustees, Edwin L. Stockton, championed early efforts to preserve and interpret Bethabara as a historic park. Today, the park offers free special events, 183 acres of wildlife preserve, historic gardens, over 10 miles of trails, centuries-old buildings, a reconstructed French and Indian War palisade and colonial village, and the 1788 Gemeinhaus, the oldest standing church with attached residence in the United States.

SCAVENGER HUNT!

Try your hand at these fun activities. Bring your finished paper into the Visitor Center for a special surprise!

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ACTIVITY 1

WACHOVIA MARKER

I am not a tombstone, but I look like one. I was placed at Bethabara as a commemorative marker to remind people of the town that was once here. Find me near the steeple and write down my date!

ACTIVITY 2

DISTILLER'S HOUSE

I am a big white house with steep stone steps. My sign has fruit on it. Draw a picture of the fruit you see.

ACTIVITY 3

POTTER'S HOUSE

I have a baby blue door and big stone steps. Draw a picture of something the potter might have made out of clay.

ACTIVITY 4

BELL

I make a loud noise to tell the time, start church services, and warn townspeople of danger. Imagine you live in the town and ring the bell! What do you want to tell the townspeople?

ACTIVITY 5

WELL

The townspeople came to visit me when they were thirsty. How would you get water from me?

ACTIVITY 6

BUTTERFLY GARDEN

Small creatures with wings like to visit me when they are hungry. Some float in on a breeze, while other dash in with a buzz. Draw a picture of one of the creatures you see or can imagine enjoying the food I provide.

ACTIVITY 7

COMMUNITY GARDEN

Here is where all the food was grown. What fruits and vegetables do you see? Draw a picture of something you find interesting.

ACTIVITY 8

MEDICINAL GARDEN

The doctor would visit me when he needed to help sick people and make medicine from my plants. Where do you go to get medicine today? List the names of three plants that have the silliest names.

ACTIVITY 9

CLAY OVEN

Townspeople baked bread in me when they were hungry. What color am I? What am I made of?

ACTIVITY 10

LOG HOUSE

I am two stories tall and made of logs. How many windows and doors do I have?

BONUS

MILL SITE

Find the site where grain was ground. Can you draw the big stone they used?

Great work you're done!